

4.0.0.8 Release Notes

Release date: Wed, 02 Nov 2016

MAXWELL GPU

- Fixed general stability issues
- Fixed issues assigning/editing emitters in interactive mode
- Fixed stability issues dropping materials over objects in interactive mode
- Fixed potential issue when (yet) unsupported channels were enabled
- Fixed artifacts that could show up when using normal mapping or bump
- Normals channel now shows normal mapping/bump
- Fixed incorrect calculations when using two BSDFs in some scenarios
- Fixed incorrect rotations in Maxwell Mesher

MAXWELL CPU

- Fixed issues with rendering priority
- Fixed regression bug that was causing issues reading some MXI files

STUDIO/MXED

- Material gallery browser improved
- Fix loading of layouts with high resolutions
- Fixed some small GUI issues

GENERAL

- Fixed issues with some installers missing components
- Fixed pymaxwell issues in OSX